


Casey Barrett

M U L T I M E D I A D E S I G N E R

CONTACT ME

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 www.r1381.io

EXPERTISE

- Motion Graphics
- 3D Modeling
- Texturing
- Rendering
- 2D/3D Animation
- Compositing
- Video/Audio Editing
- Post-Production
- Illustration

SOFTWARE

- Autodesk Maya
- Arnold
- Mental Ray
- Adobe Creative Suite
- Clip Studio Pro
- Moho Pro

EDUCATION

BFA in 3D/Multimedia BGSU

Specialization:

- 3D Modeling/Animation
- Motion Graphics

PROFILE

Multimedia Designer with over twenty years of experience working in fast-paced, professional business environments. Expertise in producing 2D and 3D animations, visualizations, technical illustrations, and other artistic works for: e-learning, marketing, support documentation, and entertainment.

EXPERIENCE

Lead Digital Artist / O'Neil & Associates, Miamisburg, OH May 2002 - Present

- Responsible for the creation of all advanced motion graphics and animations for clients of multiple industries including commercial, defense, and aerospace.
- The creation of 3D and 2D assets to be used in e-learning courses, maintenance procedures, interactive 3D environments, and technical illustrations in isometric and photorealistic form.
- Successful completion of projects by working closely with the writing and engineering teams, the customer, and the use of various types of source material including CAD models, engineering drawings, photographs, and written descriptions.

Multimedia Designer / Prysmian Group, Highland Heights, KY January 2002 - January 2020

- Creator of 3D and 2D visualizations for marketing, advertising, training, and packaging usually with minimal source material with the goal of creating visual content that is easy to understand for customers.
- Most projects involved creating 3D content and high-quality renderings combined with 2D art and overlays to demonstrate the uses and application of different wiring and cabling products.
- Other projects focused on package design, photo manipulation, and compositing of both created 3D and 2D art.